

*BIT-Seminar, 16/03/2005, Bolzano*

# Current Efforts towards Semantic Web Services (SWS): OWL-S and WSMO

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Slides partly based on recent Tutorial at ISWC'04 (Hiroshima) by:

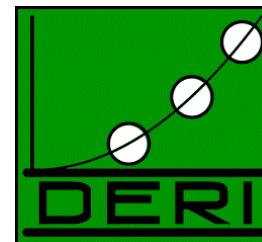
Sinuhe Arroyo, Christoph Bussler, Jos de Bruijn, Ruben Lara, David Martin (OWL-S), Matthew Moran, Massimo Paolucci (OWL-S), Michael Stollberg, Katia Sycara (OWL-S), Michal Zaremba, Laurentiu Vasiliu, Liliana Cabral, John Domingue

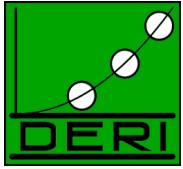




# Semantic Web Services:

- Introduction to Semantic Web Services (SWS)
- OWL-S & WSMO
- Comparison





# Semantic Web Services

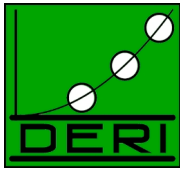
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# Semantic Web Technology

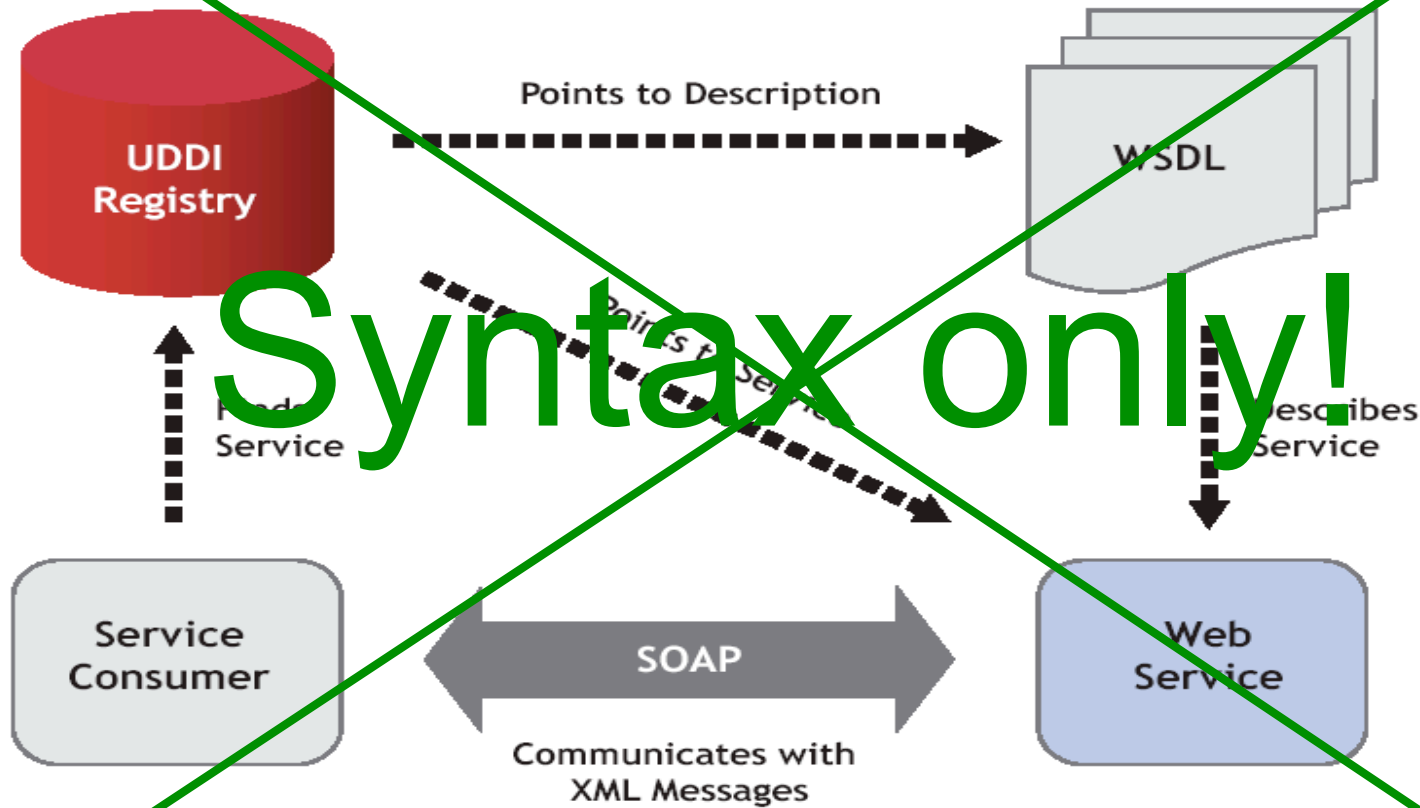
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# Web Service Technology



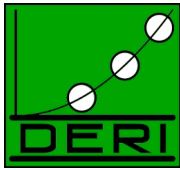


# WS standards: Lack of semantics!



Problem: Enable interoperability by using the same format, but still discovery, combinability only syntax based, no way to describe functionality.





# Semantic Web Services (2)

## Semantic Web:

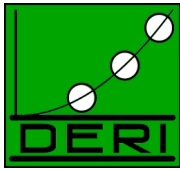
- Ontologies - basic building block:  
"Formal, explicit specification of a shared conceptualization"
- Allow machine supported data interpretation
- Ontology Language Standards:
  - RDF, RDFS ... triples, graph based model
  - OWL ... DL (+extensions SWRL, full FOL)
  - WSML ... LP, F-Logic, ...

i.e.

- instance data, plus relations between instances (RDF)
- modeling taxonomies (RDFS)
- richer inference rules and axioms over my instances and relations (OWL, OWL-S, F-Logic, SWRL, WSML)

Semantic annotation shall enable machine-processable data and automation of processing the data on the Web!

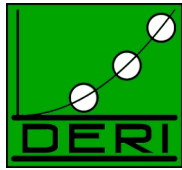




# Semantic Web Services

- What should S+WS and service ontologies provide?  
(Partly) Automation of the **Usage Process**:
  - **Publication**: Make available the description of the capability of a service
  - **Discovery**: Locate different services suitable for a given task
  - **Selection**: Choose the most appropriate services among the available ones
  - **Composition**: Combine services to achieve a goal
  - **Mediation**: Solve mismatches (data, protocol, process) among the combined
  - **Execution**: Invoke services following programmatic conventions
  - **Monitoring**: Control the execution process
  - **Compensation**: Provide transactional support and undo or mitigate unwanted effects
  - **Replacement**: Facilitate the substitution of services by equivalent ones





# Service Description languages and Ontologies to enable semantic markup

- Should describe all information necessary to enable automating discovery, composition, execution, etc.
- Semantically enhanced repositories
- Tools and platforms that:
  - semantically enrich current Web content
  - facilitate discovery, composition and execution

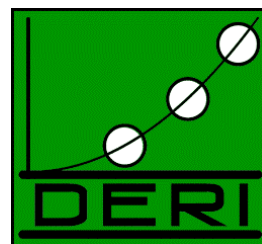


Two main efforts: **OWL-S** and **WSMO**

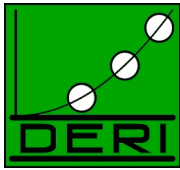


# Semantic Web Services:

- Introduction to Semantic Web Services (SWS)
- **OWL-S & WSMO**
- OWL-S and WSMO - Design decisions and trade-offs







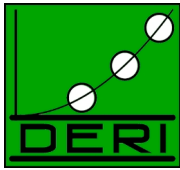
# OWL-S Ontology

- OWL-S is an OWL ontology to describe Web services
- OWL-S leverages on OWL to
  - Support capability based discovery of Web services
  - Support automatic composition of Web Services
  - Support automatic invocation of Web services

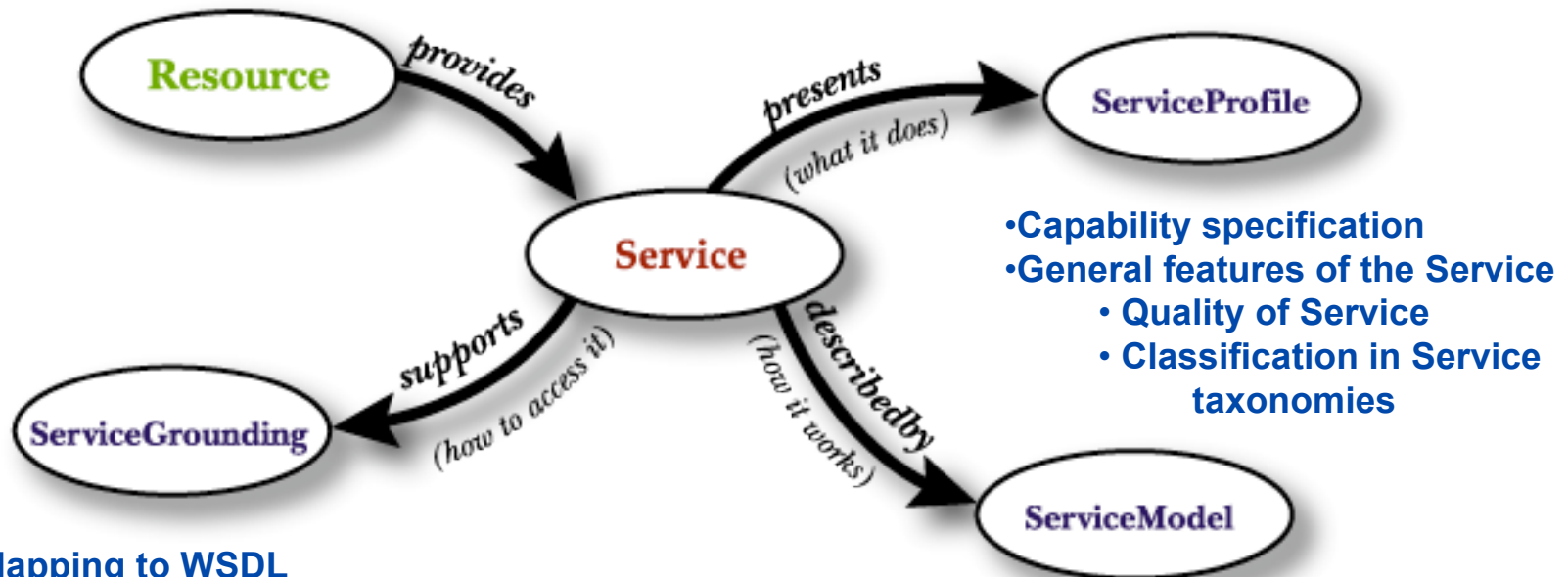
## **"Complete do not compete"**

- OWL-S does not aim to replace the Web services standards rather OWL-S attempts to provide a semantic layer
  - OWL-S relies on WSDL for Web service invocation (see *Grounding*)
  - OWL-s Expands UDDI for Web service discovery (*OWL-S/UDDI mapping*)





# OWL-S Upper Ontology



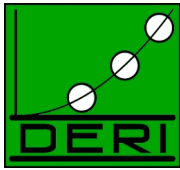
- Capability specification
- General features of the Service
  - Quality of Service
  - Classification in Service taxonomies

- Control flow of the service
  - Black/Grey/Glass Box view
- Protocol Specification
- Abstract Messages

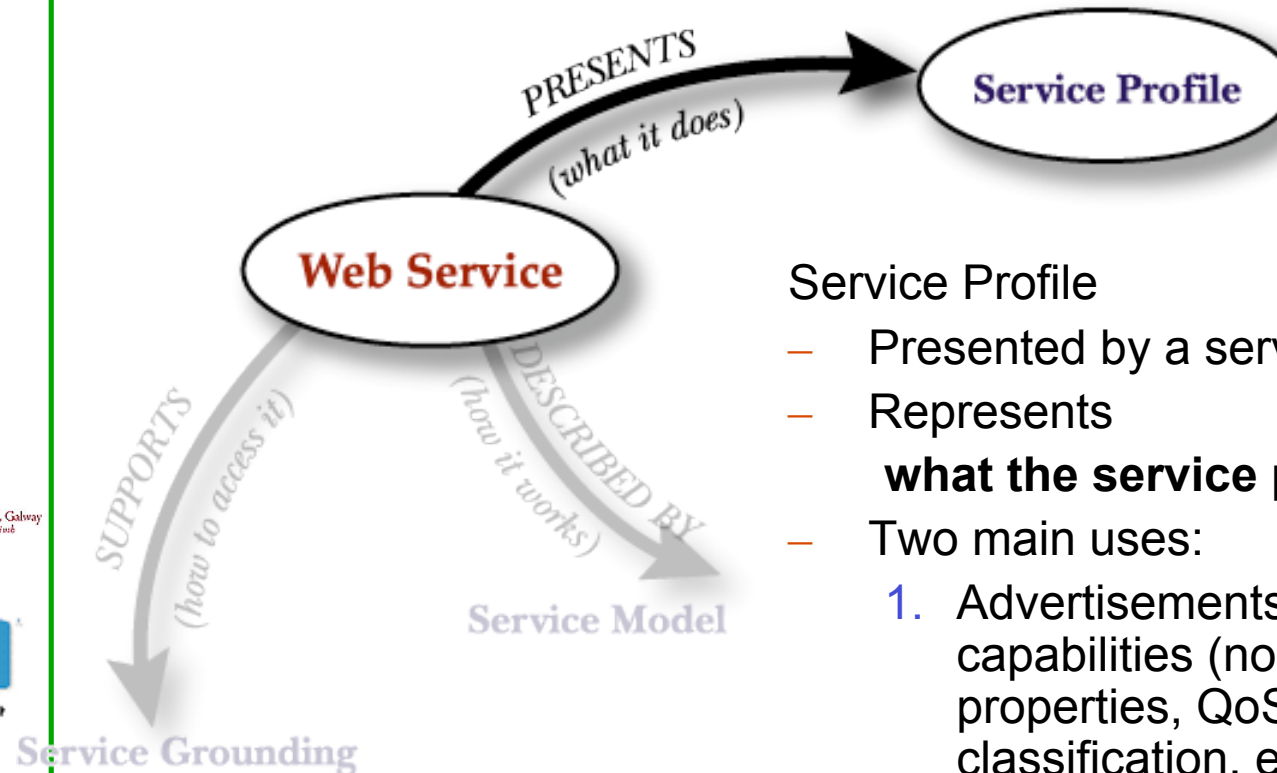
## • Mapping to WSDL

- communication protocol (RPC, HTTP, ...)
- marshalling/serialization
- transformation to and from XSD to OWL





# Service Profiles

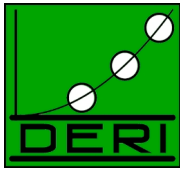


## Service Profile

- Presented by a service.
- Represents **what the service provides**
- Two main uses:
  1. Advertisements of Web Services capabilities (non-functional properties, QoS, Description, classification, etc.)
  2. Request of Web services with a given set of capabilities

•Profile does not specify use/invocation!

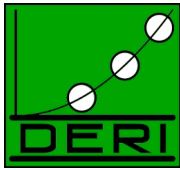




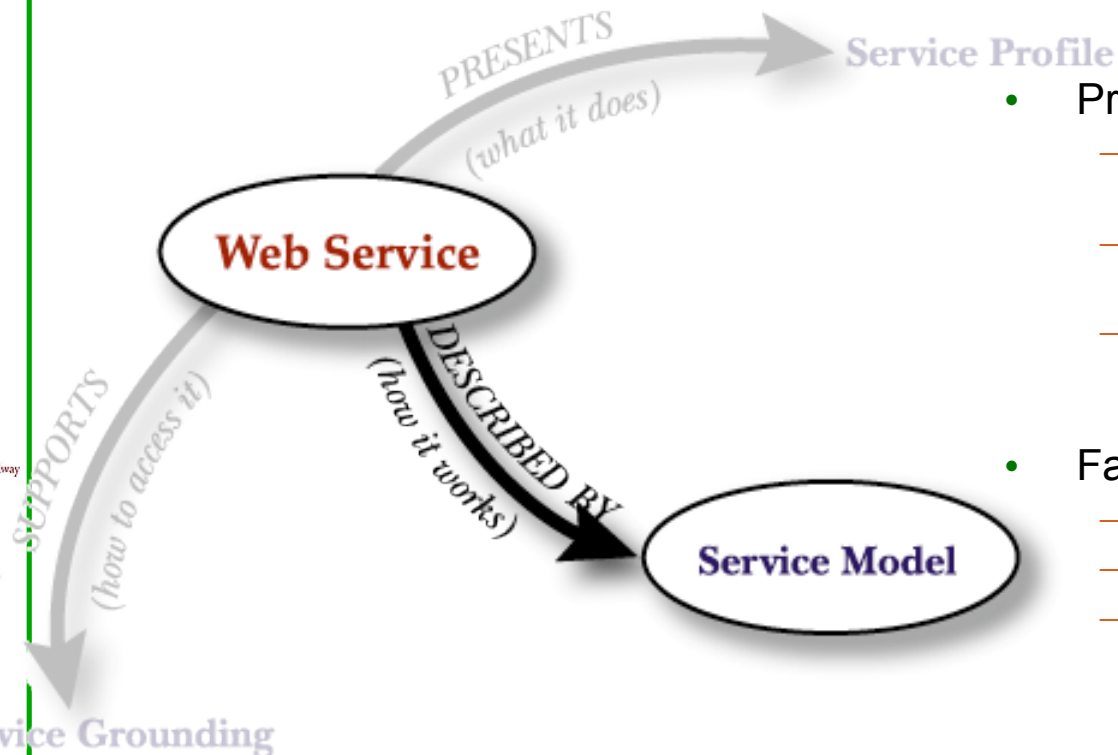
# OWL-S Service Profile Capability Description

- **Preconditions**
  - Set of conditions that should hold prior to service invocation
- **Inputs**
  - Set of necessary inputs that the requester should provide to invoke the service
- **Outputs**
  - Results that the requester should expect after interaction with the service provider is completed
- **Effects**
  - Set of statements that should hold true if the service is invoked successfully.
- **Service type**
  - What kind of service is provided (eg selling vs distribution)
- **Product**
  - Product associated with the service (eg travel vs books vs auto parts)



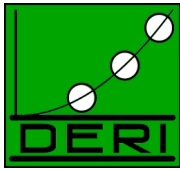


# Process Model



- Process Model
  - Describes how a service works: internal processes of the service
  - Specifies service interaction protocol
  - Specifies abstract messages: ontological type of information transmitted
- Facilitates
  - Web service invocation
  - Composition of Web services
  - Monitoring of interaction





# Definition of Process

A Process represents a transformation (function).

It is characterized by four parameters

- **Inputs**: the inputs that the process requires
- **Preconditions**: the conditions that are required for the process to run correctly
- **Outputs**: the information that results from (and is returned from) the execution of the process
- **Results**: a process may have different outcomes depending on some condition
  - **Condition**: under what condition the result occurs
  - **Constraints on Outputs**
  - **Effects**: real world changes resulting from the execution of the process



# Example of an atomic Process

Inputs / Outputs

Precondition

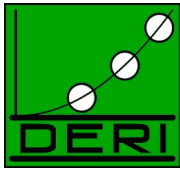
Condition

Result

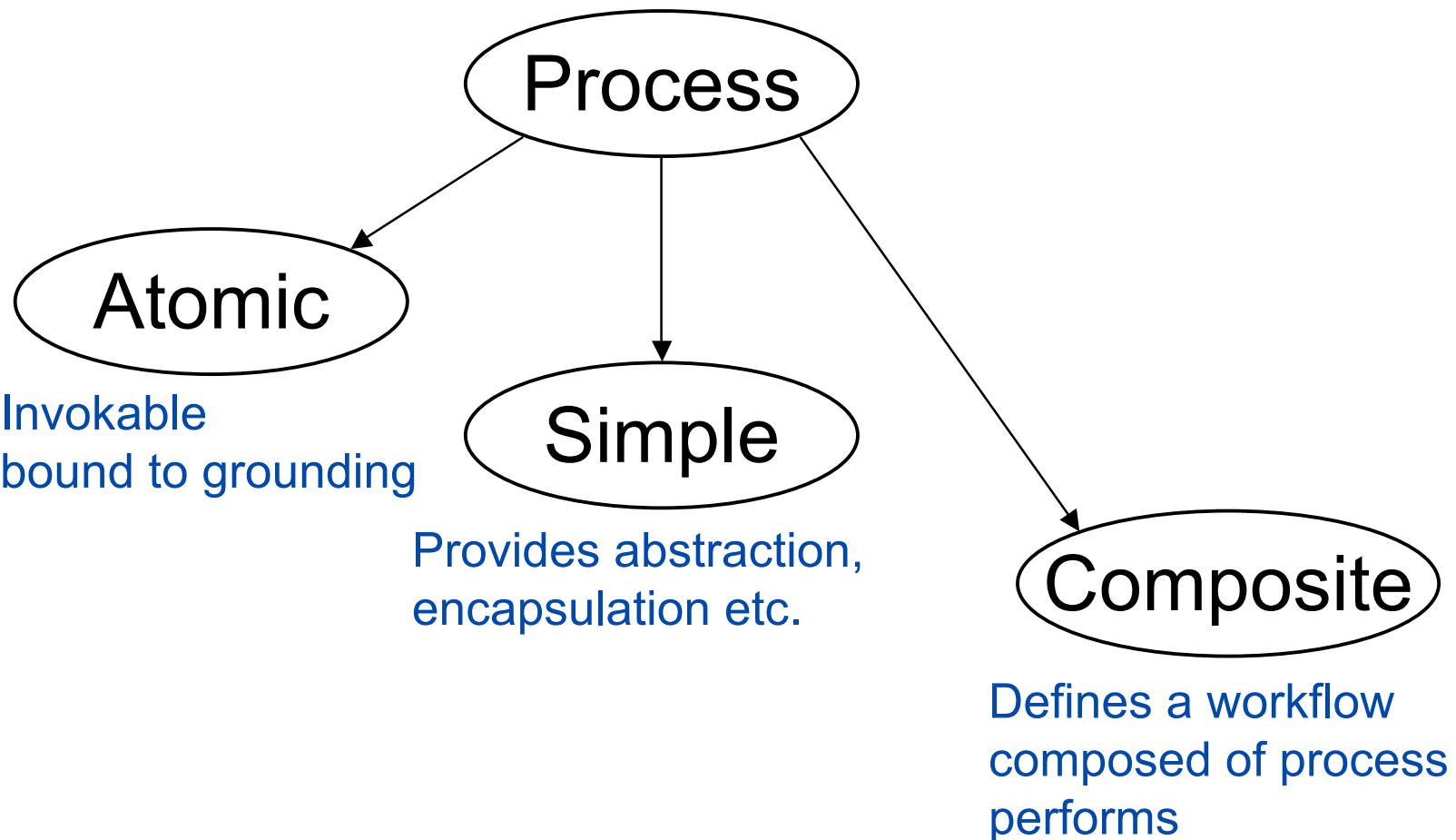
Output Constraints

Effect

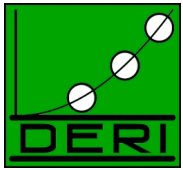
```
<process:AtomicProcess rdf:ID="LogIn">
  <process:hasInput rdf:resource="#AcctName"/>
  <process:hasInput rdf:resource="#Password"/>
  <process:hasOutput rdf:resource="#Ack"/>
  <process:hasPrecondition isMember(AccName)/>
  <process:hasResult>
    <process:Result>
      <process:inCondition>
        <expr:SWRL-Condition>
          correctLoginInfo (AccName, Password)
        </expr:SWRL-Condition>
      </process:inCondition>
      <process:withOutput rdf:resource="#Ack">
        <valueType rdr:resource="#LoginAcceptMsg">
      </process:withOutput>
      <process:hasEffect>
        <expr:SWRL-Condition>
          loggedIn (AccName, Password)
        </expr:SWRL-Condition>
      </process:hasEffect>
    </process:Result>
  </process:hasResult>
</process:AtomicProcess>
```



# Ontology of Processes







# Composite Processes

- Composite Processes specify how processes work together to compute a complex function
- Composite processes define

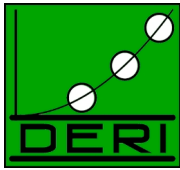
## 1. Control Flow

Specify the temporal relations between the executions of the different sub-processes (sequence, choice, etc.)

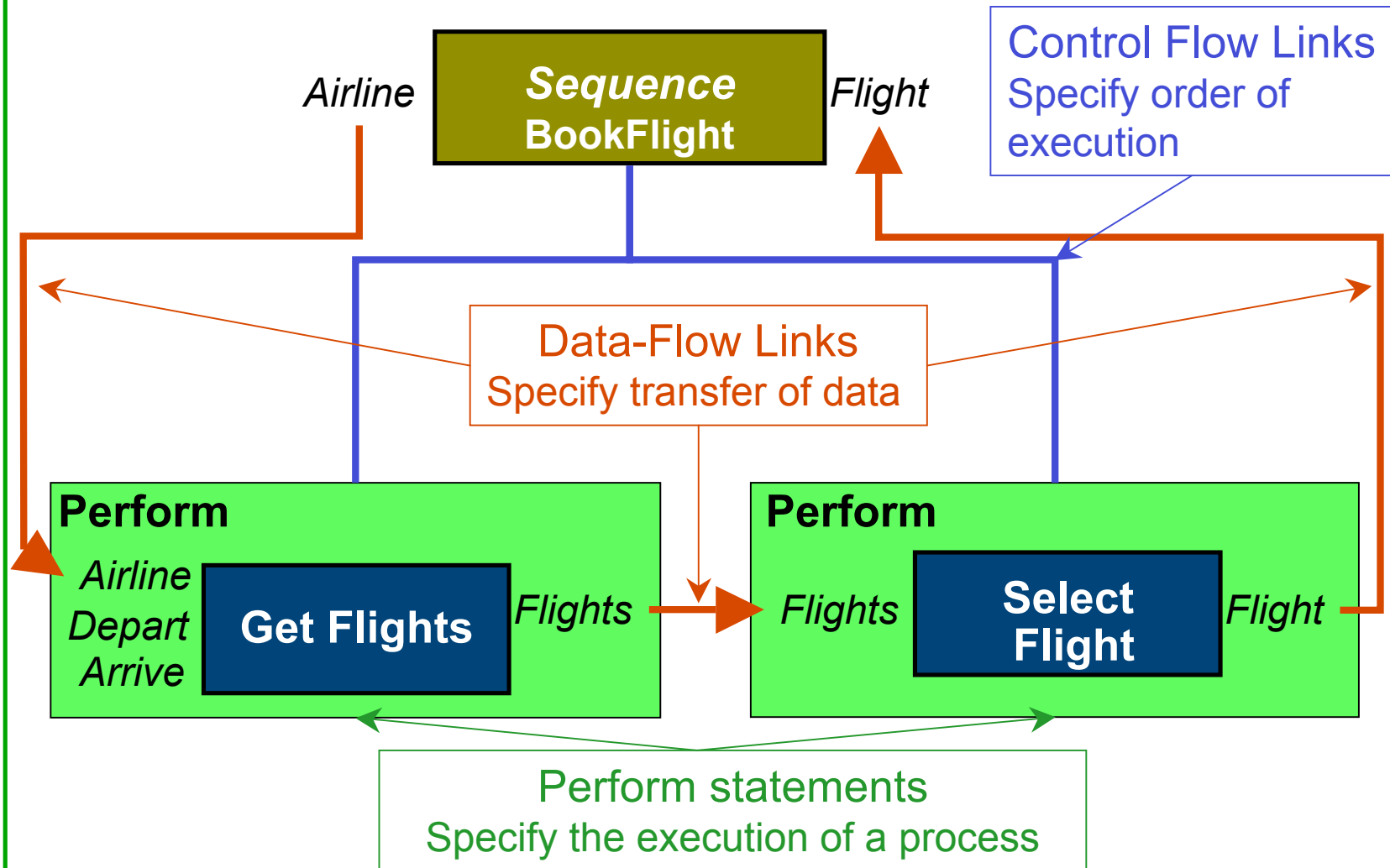
## 2. Data Flow

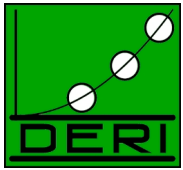
Specify how the data produced by one process is transferred to another process





# Example of Composite Process

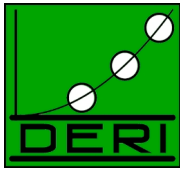




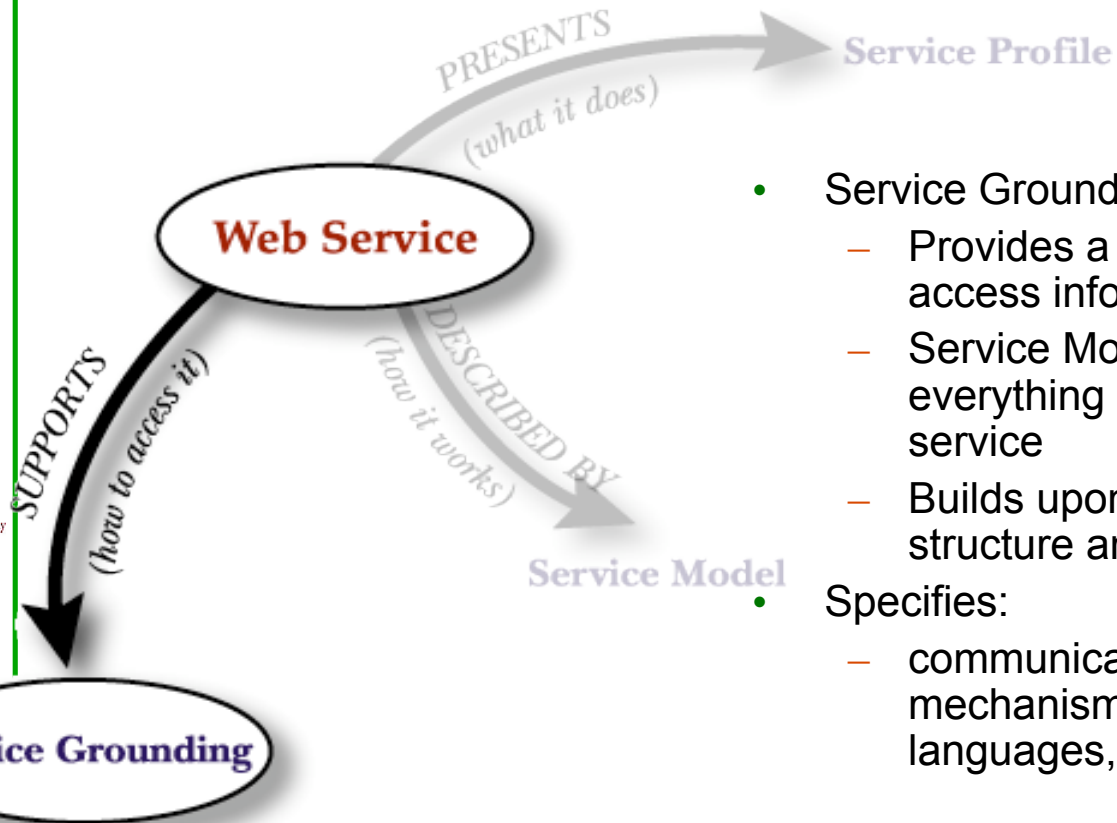
# Process Model Organization

- **Process Model is described as a tree structure**
    - Composite processes are internal nodes
    - Simple and Atomic Processes are the leaves
  - **Simple processes represent an abstraction**
    - Placeholders of processes that aren't specified
    - Or that may be expressed in many different ways
  - **Atomic Processes correspond to the basic actions that the Web service performs**
    - Hide the details of how the process is implemented
    - Correspond to WSDL operations
- ~ related Process Definition Languages a la BPEL

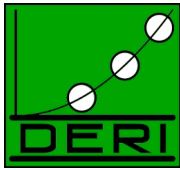




# Service Grounding

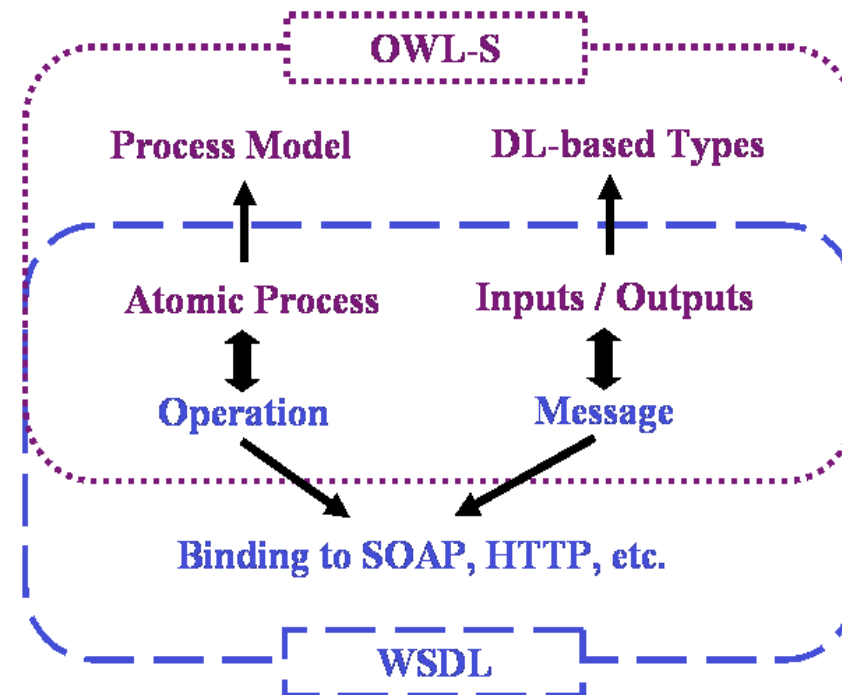


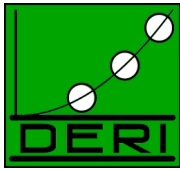
- Service Grounding
  - Provides a specification of service access information.
  - Service Model + Grounding give everything needed for using the service
  - Builds upon **WSDL** to define message structure and physical binding layer
- Specifies:
  - communication protocols, transport mechanisms, communication languages, etc.



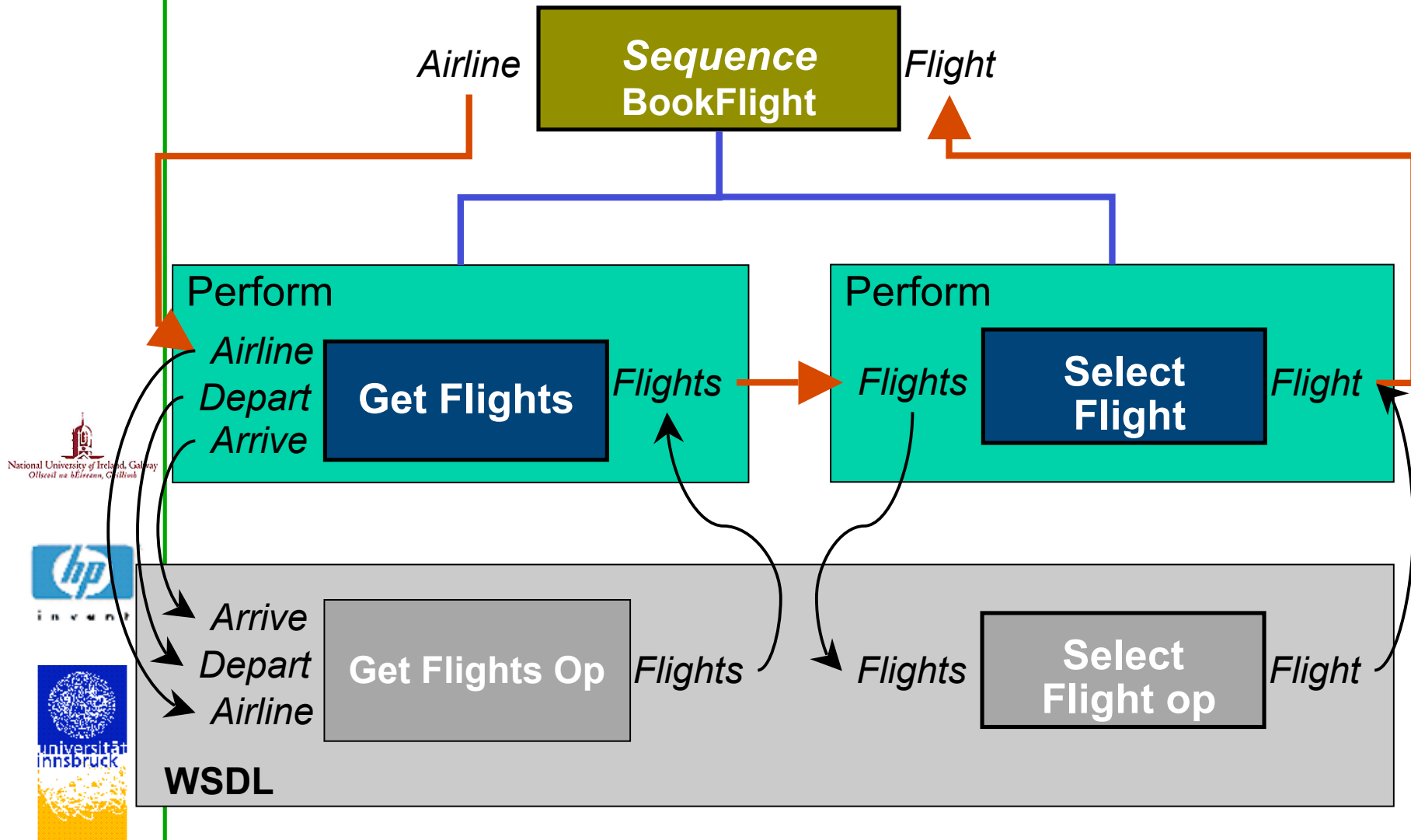
# Mapping OWL-S / WSDL 1.1

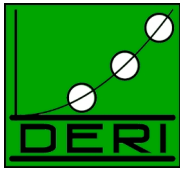
- **Operations** correspond to Atomic Processes
- **Input/Output** messages correspond to Inputs/Outputs of processes





# Example of Grounding



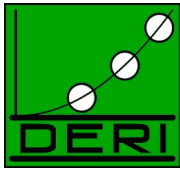


# Result of using the Grounding

- **Invocation mechanism for OWL-S**
  - Invocation based on WSDL
  - Different types of invocation supported by WSDL can be used with OWL-S
- **Clear separation between service description and invocation/implementation**
  - Service description is needed to reason about the service
    - Decide how to use it
    - Decide how what information to send and what to expect
  - Service implementation may be based on SOAP and XSD types
  - The crucial point is that the information that travels on the wires and the information used in the ontologies is the same
- **Allows any web service to be represented using OWL-S**

*Personal Remark: I do not completely believe this enables composition:  
still different SOAP messages can be linked to the same service: ambiguities!*





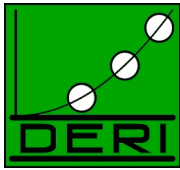
# OWL-S: Language

## Some superficial comments:

- OWL-S itself is an OWL Ontology,
- Combined with SWRL for preconditions and effects.
- Inputs/Outputs subclasses of SWRL variables
- Possible candidates for logical language used: SWRL, SWRL-FOL, (KIF, DRS)
- However: Discovery, composition approaches published so far operate purely on description logic reasoning

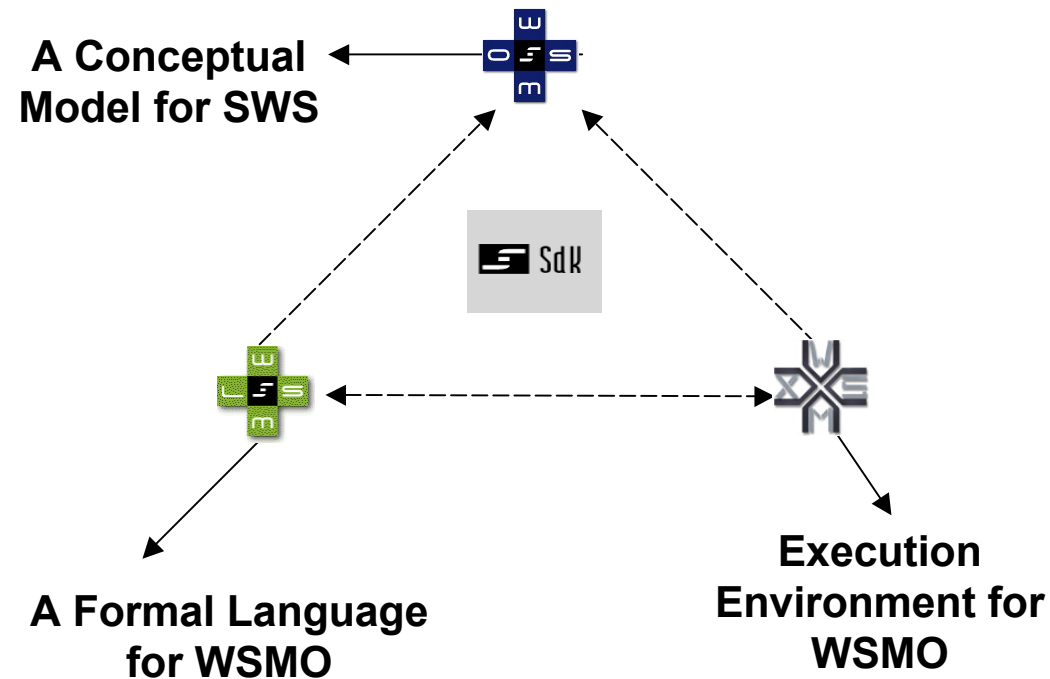


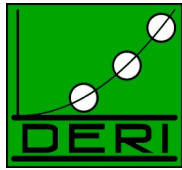




# WSMO

- WSMO is an ontology and conceptual framework to describe Web services and related aspects
- Based Web Service Modeling Framework (WSMF)
- WSMO is a SDK-Cluster Working Group

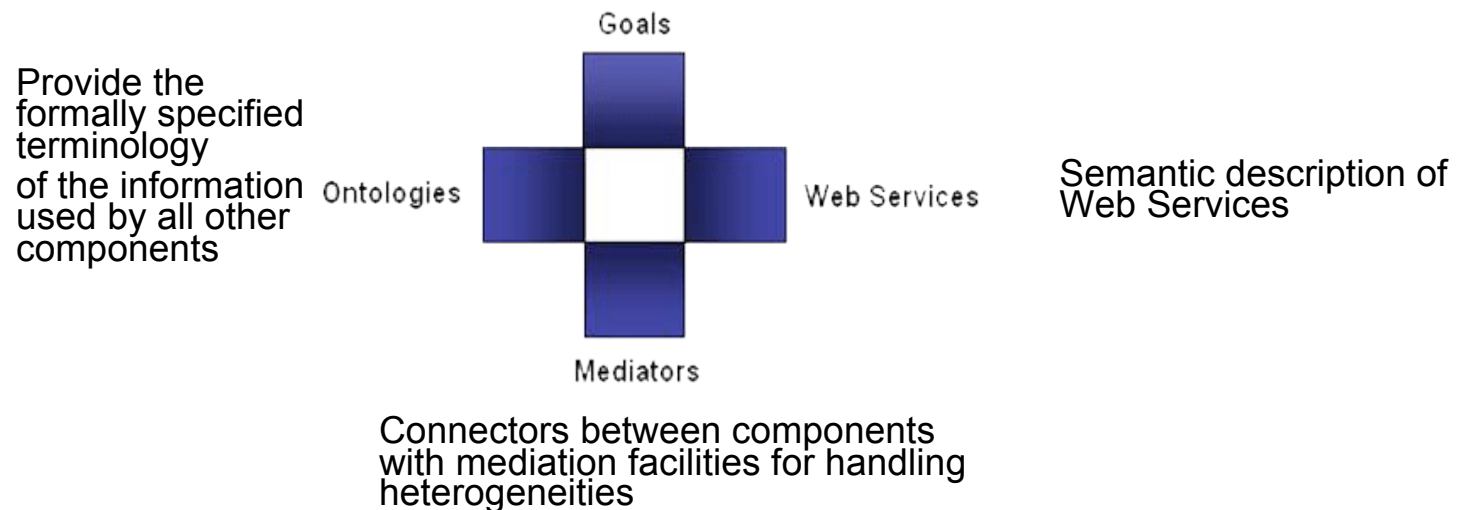


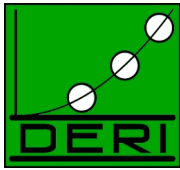


# WSMO Principles and Top Level Concepts:

- **Strong Decoupling & Strong Mediation**
  - *autonomous components with mediators for interoperability*
- **Interface vs. Implementation:**
  - *distinguish interface (= description) from implementation (=program)*

Objectives that a client may have when consulting a Web Service

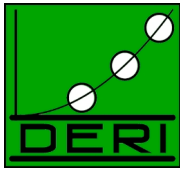




# Non-Functional Properties

- Every WSMO elements is described by properties that contain relevant, non-functional aspects of the item
- used for management and element overall description
- **Core Properties:**
  - **Dublin Core Metadata Element Set** plus **version** (evolution support)
  - W3C-recommendations for description type
- **Web Service Specific Properties:**
  - quality aspects and other non-functional information of Web Services
  - used for Service Selection

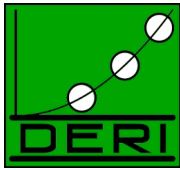




# Non-Functional Properties

```
ontology _"http://www.example.org/ontologies/example"  
nfp  
  dc#title hasValue "WSML example ontology"  
  dc#subject hasValue "family"  
  dc#description hasValue "fragments of a family ontology to provide WSML examples"  
  dc#contributor hasValue { _"http://homepage.uibk.ac.at/~c703240/foaf.rdf",  
    _"http://homepage.uibk.ac.at/~csaa5569/",  
    _"http://homepage.uibk.ac.at/~c703239/foaf.rdf",  
    _"http://homepage.uibk.ac.at/homepage/~c703319/foaf.rdf" }  
  dc#date hasValue _date("2004-11-22")  
  dc#format hasValue "text/plain"  
  dc#language hasValue "en-US"  
  dc#rights hasValue _"http://www.deri.org/privacy.html"  
  wsml#version hasValue "$Revision: 1.13 $"  
endnfp
```

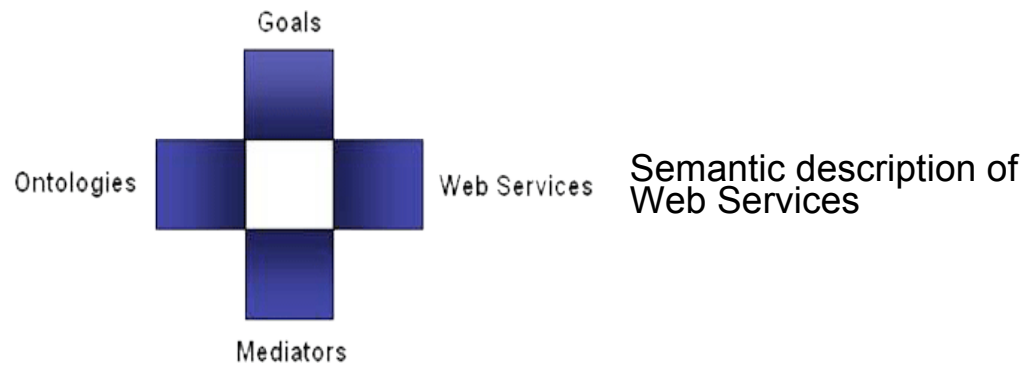




# WSMO Ontologies

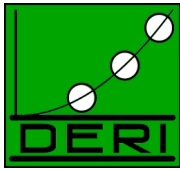
Objectives that a client may have when consulting a Web Service

Provide the formally specified terminology of the information used by all other components



Connectors between components with mediation facilities for handling heterogeneities

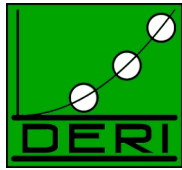




# Ontology Specification

- **Non functional properties** (see before)
- **Imported Ontologies** importing existing ontologies where no heterogeneities arise
- **Used mediators:** OO Mediators (ontology import with terminology mismatch handling)
- **‘Standard’ Ontology Notions:**
  - Concepts** set of concepts that belong to the ontology, incl.
  - Attributes** set of attributes that belong to a concept
  - Relations:** define interrelations between several concepts
  - Functions:** special type of relation (unary range = return value)
  - Instances:** set of instances that belong to the represented ontology
  - Axioms** axiomatic expressions in ontology (logical statement)

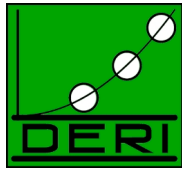




# Ontology: Example 1/2

```
concept Human
  nonFunctionalProperties
    dc:description hasValue "concept of a human being"
  endNonFunctionalProperties
  hasName ofType foaf#name
  hasParent inverseOf(hasChild) impliesType Human
  hasChild impliesType Human
  hasAncestor transitive impliesType Human
  hasWeight ofType (1) _decimal
  hasWeightInKG ofType (1) _decimal
  hasBirthdate ofType (1) _date
  hasObit ofType (0 1) _date
  hasBirthplace ofType (1) loc#location
  isMarriedTo symmetric impliesType (0 1) Human
  hasCitizenship ofType oo#country
  isAlive ofType (1) _boolean
    nfp
      dc#relation hasValue {IsAlive}
    endnfp
```





# Ontology: Example 2/2

```
axiom IsAlive
  definedBy
    ?x[isAlive hasValue _boolean("true")] :-
      naf ?x[hasObit hasValue ?obit] memberOf Human.
    ?x[isAlive hasValue _boolean("false")]
  impliedBy
    ?x[hasObit hasValue ?obit] memberOf Human.

axiom FunctionalDependencyAlive
  definedBy
    !- IsAlive(?x,?y1) and
      IsAlive(?x,?y2) and ?y1 != ?y2.

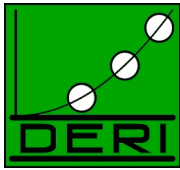
concept Man subConceptOf Human
  nfp
    dc#relation hasValue ManDisjointWoman
  endnfp

concept Woman subConceptOf Human
  nfp
    dc#relation hasValue ManDisjointWoman
  endnfp

axiom ManDisjointWoman
  definedBy
    !- ?x memberOf Man and ?x memberOf Woman.
```





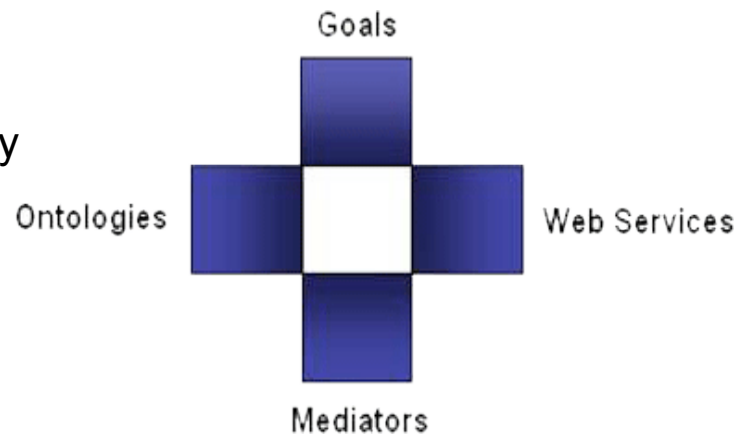


# WSMO Capabilities/Interfaces

Requested/provided:  
• **Capability** (*functional*)  
• **Interfaces** (*usage*)

Objectives that a client may have when consulting a Web Service

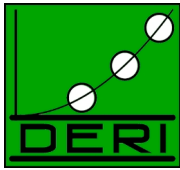
Provide the formally specified terminology of the information used by all other components



Semantic description of Web Services:

Connectors between components with mediation facilities for handling heterogeneities





# Capability Specification:

- **Non functional properties**

- **Imported Ontologies**

- **Used mediators**

- *OO Mediator*: importing ontologies as terminology definition
- *WG Mediator*: link to a Goal that is solved by the Web Service

- **Pre-conditions**

What a web service expects in order to be able to provide its service. They define conditions over the input.

- **Assumptions**

Conditions on the state of the world that has to hold before the Web Service can be executed and work correctly, but not necessarily checked/checkable.

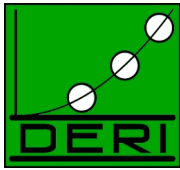
- **Post-conditions**

describes the result of the Web Service in relation to the input, and conditions on it.

- **Effects**

Conditions on the state of the world that hold after execution of the Web Service (i.e. changes in the state of the world)





# Capability - Example

eGovernment: Effect– Service makes a child a German citizen ...)

```
capability
  sharedVariables ?child
  precondition
    nonFunctionalProperties
      dc#description hasValue "The input has to be boy or a girl
        with birthdate in the past and be born in Germany."
    endNonFunctionalProperties
  definedBy
    ?child memberOf Child
      and ?child[hasBirthdate hasValue ?brithdate]
      and wsml#dateLessThan(?birthdate,wsml#currentDate())
      and ?child[hasBirthplace hasValue ?location]
      and ?location[locatedIn hasValue oo#de]
      or (?child[hasParent hasValue ?parent] and
        ?parent[hasCitizenship hasValue oo#de] ) .

  assumption
    nonFunctionalProperties
      dc#description hasValue "The child is not dead"
    endNonFunctionalProperties
  definedBy
    ?child memberOf Child
      and naf ?child[hasObit hasValue ?x].

  effect
    nonFunctionalProperties
      dc#description hasValue "After the registration the child
        is a German citizen"
    endNonFunctionalProperties
  definedBy
    ?child memberOf Child
      and ?child[hasCitizenship hasValue oo#de].
```



# WSMO Web Service - Interfaces

- complete item description
- quality aspects
- Web Service Management

- Advertising of Web Service
- Support for WS Discovery

## Non-functional Properties

## Capability

Core + WS-specific

functional description

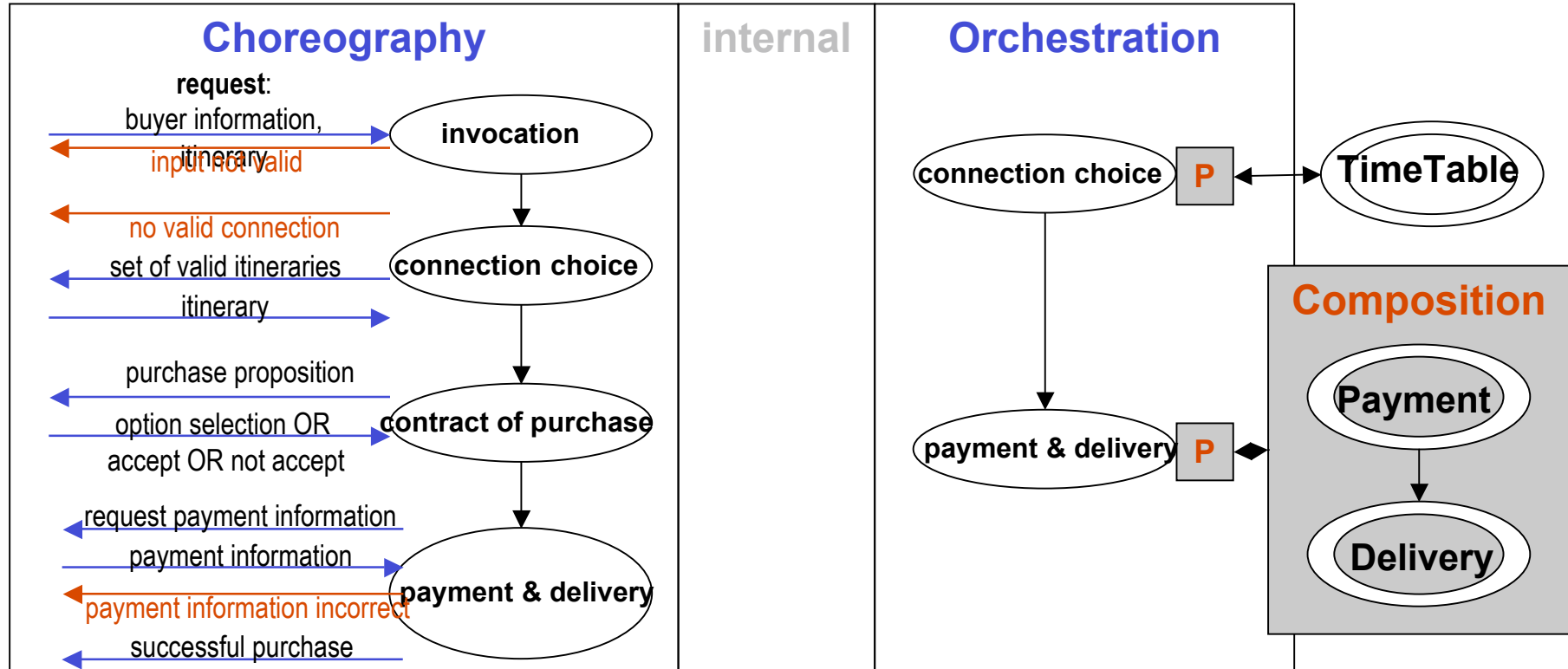
- Interaction Interface  
for consuming WS
- Messages
  - External Visible Behavior
  - 'Grounding'

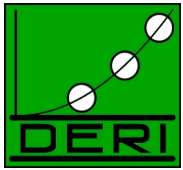


- Realization of WS by using other Web Services
- Functional decomposition
  - WS Composition

Choreography --- Interfaces --- Orchestration

# Web Service Interfaces



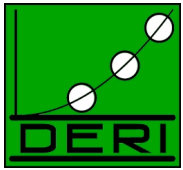


# Choreography in WSMO

***“Interface of Web Service for client-service interaction when consuming the Web Service”***

- **External Visible Behavior**
  - those aspects of the workflow of a Web Service where User Interaction is required
  - described by process / workflow constructs
- **Communication Structure**
  - messages sent and received
  - their order (messages are related to activities)

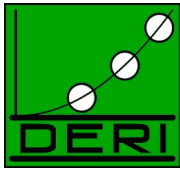




# Choreography in WSMO (2)

- **Grounding**
  - concrete communication technology for interaction
  - choreography related errors (e.g. input wrong, message timeout, etc.)
- **Formal Model**
  - allow operations / mediation on Choreographies
  - Formal Basis: Abstract State Machines (ASM)
- Very generic description of a transition system over evolving ontologies:





# WSMO Orchestration

*“Achieve Web Service Functionality by aggregation of other Web Services”*

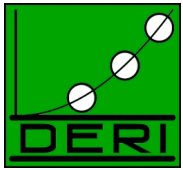
**Decomposition** of the Web Service functionality into sub functionalities

**Proxies: Goals** as placeholders for used Web Services

- **Orchestration Language**
  - decomposition of Web Service functionality
  - control structure for aggregation of Web Services
- **Web Service Composition**
  - Combine Web Services into higher-level functionality
  - Resolve mismatches occurring between composed Web Services
- **Proxy Technology**
  - Placeholders for used Web Services or goals, linked via Mediators.
  - Facility for applying the Choreography of used Web Services, service templates for composed services

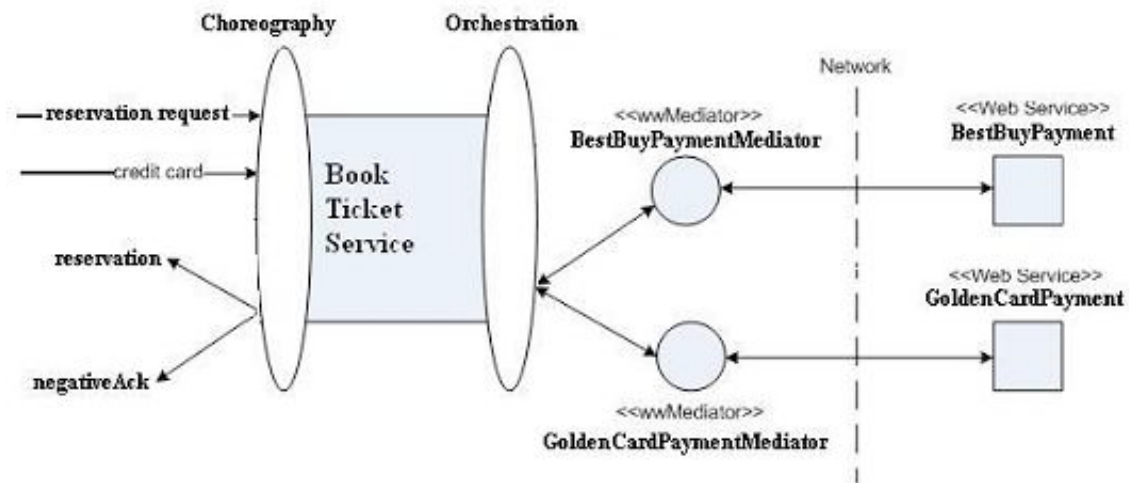


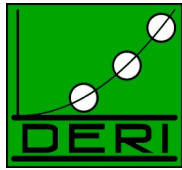




# Choreography & orchestration

- Example:





# Choreography & Orchestration:

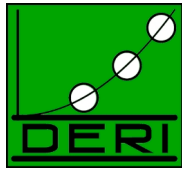
```
choreography BookTicketChoreography
state _"http://example.org/BookTicketInterfaceOntology"
guardedTransitions BookTicketChoreographyTransitionRules

if (reservationRequestInstance [
  reservationItem hasValue ?trip,
  reservationHolder hasValue ?reservationHolder
] memberOf bti#reservationRequest
and
?trip memberOf tr#tripFromAustria
and
ticketInstance[
  trip hasValue ?trip,
  recordLocatorNumber hasValue ?rln
] memberOf tr#ticket
then
temporaryReservationInstance[
  reservationItem hasValue ticketInstance,
  reservationHolder hasValue ?reservationHolder
] memberOf bti#temporaryReservation

if (temporaryReservationInstance[
  reservationItem hasValue ticketInstance,
  reservationHolder hasValue ?reservationHolder
] memberOf bti#temporaryReservation
and
creditCardInstance memberOf bti#creditCard
and
po#validCreditCard(creditCardInstance))
then
reservationInstance[
  reservationItem hasValue ticketInstance,
  reservationHolder hasValue ?reservationHolder
] memberOf bti#reservation

if (temporaryReservationInstance [
  reservationItem hasValue ticketInstance,
  reservationHolder hasValue ?reservationHolder
] memberOf bti#temporaryReservation
and
creditCardInstance memberOf bti#creditCard
and
neg (po#validCreditCard(creditCardInstance)))
then
negativeAcknowledgementInstance memberOf bti#negativeAcknowledgement
```





# Choreography & Orchestration:

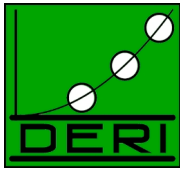
```
orchestration BookTicketOrchestration  
  state "http://example.org/BookTicketInterfaceOntology"
```

```
guardedTransitions BookTicketOrchestrationTransitionRules
```

```
  if (creditCardInstance[  
    type hasValue "BestBuy"  
  ] memberOf bti#creditCard  
    and  
    po#validCreditCard(creditCardInstance))  
  then  
    _"http://example.org/BestBuyPaymentMediator"
```

```
  if (creditCardInstance[  
    type hasValue "GoldenCard"  
  ] memberOf bti#creditCard  
    and  
    po#validCreditCard(creditCardInstance))  
  then  
    _"http://example.org/GoldenCardPaymentMediator"
```



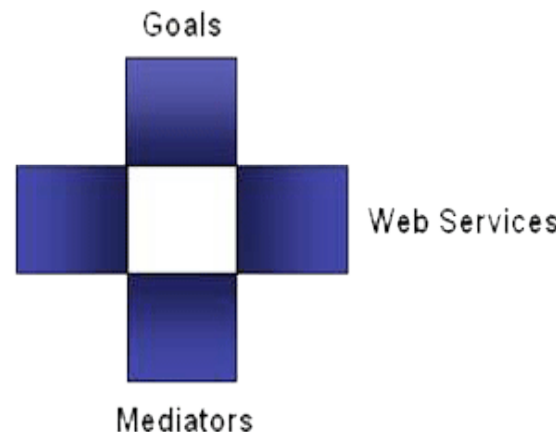


# WSMO Goals

Objectives that a client may have when consulting a Web Service

Provide the formally specified terminology of the information used by all other components

Ontologies



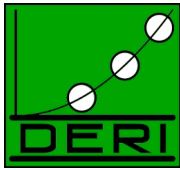
Semantic description of Web Services:  
- **Capability** (*functional*)  
- **Interfaces** (*usage*)

Web Services

Connectors between components with mediation facilities for handling heterogeneities

Mediators

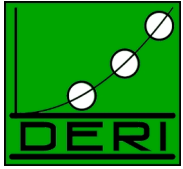




# Goals

- **De-coupling of Request and Service**
  - **Goal-driven Approach**, derived from AI rational agent approach
    - Requester formulates objective independent / without regard to services for resolution
    - 'Intelligent' mechanisms detect suitable services for solving the Goal
    - Allows re-use of Goals
- **Usage of Goals within Semantic Web Services**
  - A Requester, that is an agent (human or machine), defines a Goal to be resolved
  - Web Service Discovery detects suitable Web Services for solving the Goal automatically
  - Goal Resolution Management is realized in implementations



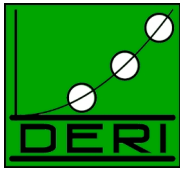


# Goal Specification

Goals:

- have NonFunctionalProperties
- import Ontologies
- use Mediators
- request a Capability
- request an Interface



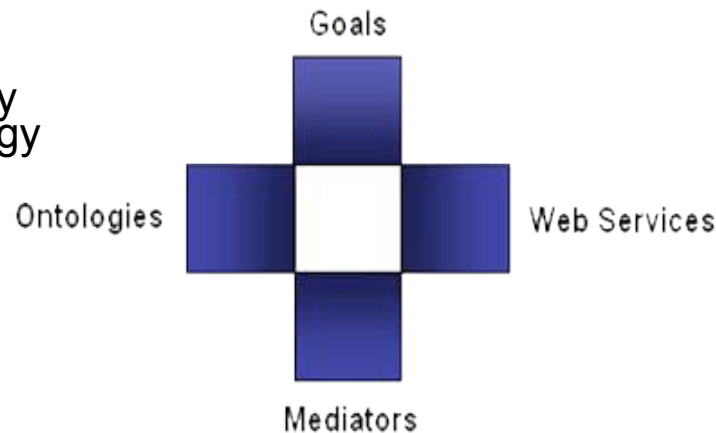


WSMO Standard

# WSMO Web Services

Objectives that a client may have when consulting a Web Service

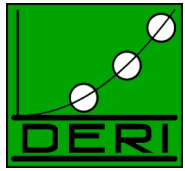
Provide the formally specified terminology of the information used by all other components



Semantic description of Web Services:  
- **Capability** (*functional*)  
- **Interfaces** (*usage*)

Connectors between components with mediation facilities for handling heterogeneities





# Web Service specific Properties

- non-functional information of Web Services:

**Accuracy**

**Availability**

**Financial**

**Network-related QoS**

**Performance**

**Reliability**

**Robustness**

**Scalability**

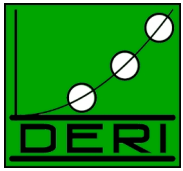
**Security**

**Transactional**

**Trust**





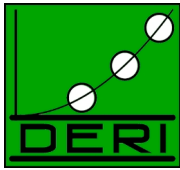


# Service Specification:

Services :

- have NonFunctionalProperties
- import Ontologies
- use Mediators
- provides a Capability
- provides an Interface

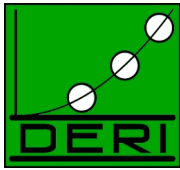




# Mediation

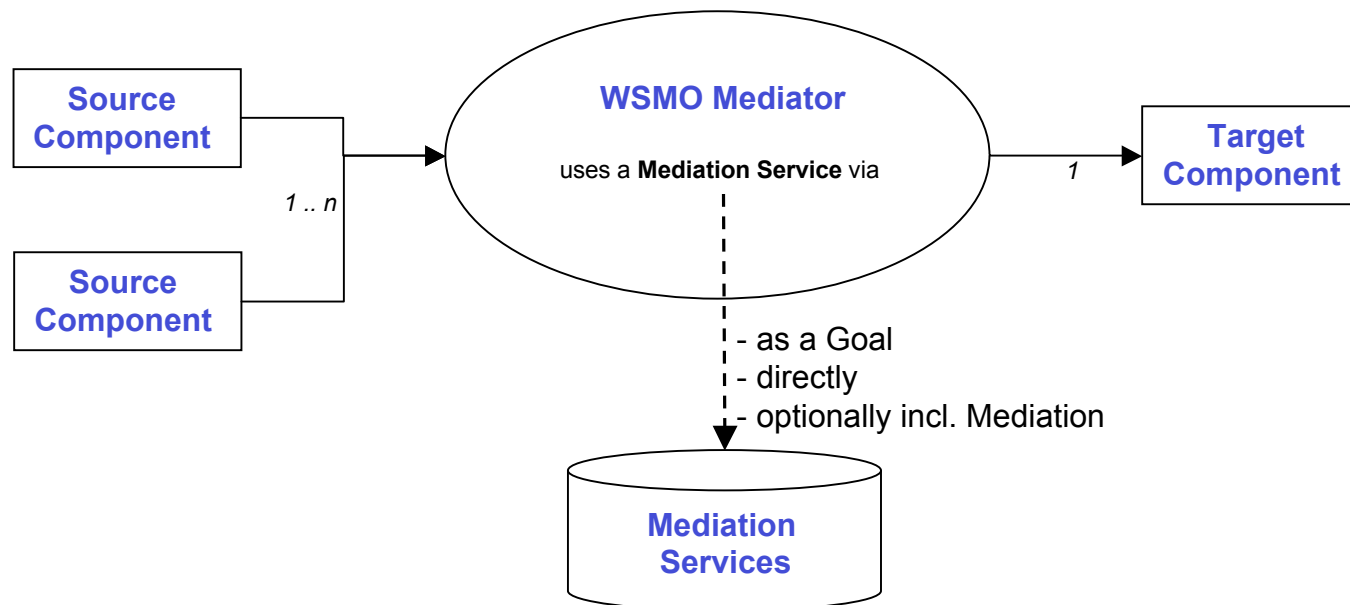
- **Heterogeneity ...**
    - Mismatches on structural / semantic / conceptual / level
    - Occur between different components that shall interoperate
    - Especially in distributed & open environments like the Internet
  - **Concept of Mediation (Wiederhold, 94):**
    - **Mediators** as components that resolve mismatches
    - Declarative Approach:
      - Semantic description of resources
      - 'Intelligent' mechanisms that resolve mismatches independent of content
    - Mediation cannot be fully automated (integration decision)
  - **Levels of Mediation within Semantic Web Services (WSMF):**
    - (1) **Data Level:** mediate heterogeneous Data Sources
    - (2) **Protocol Level:** mediate heterogeneous Communication Patterns
    - (3) **Process Level:** mediate heterogeneous Business Processes
- Ongoing work on mediation:  
Development of a rule based mapping language for Data Mediation (so-called ooMediators in WSMO).  
Protocol Mediation still open: Interesting approaches for composition of WS Interfaces (KnowledgeWeb, Trento!)



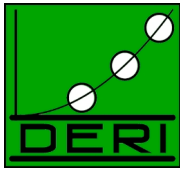


# Mediators

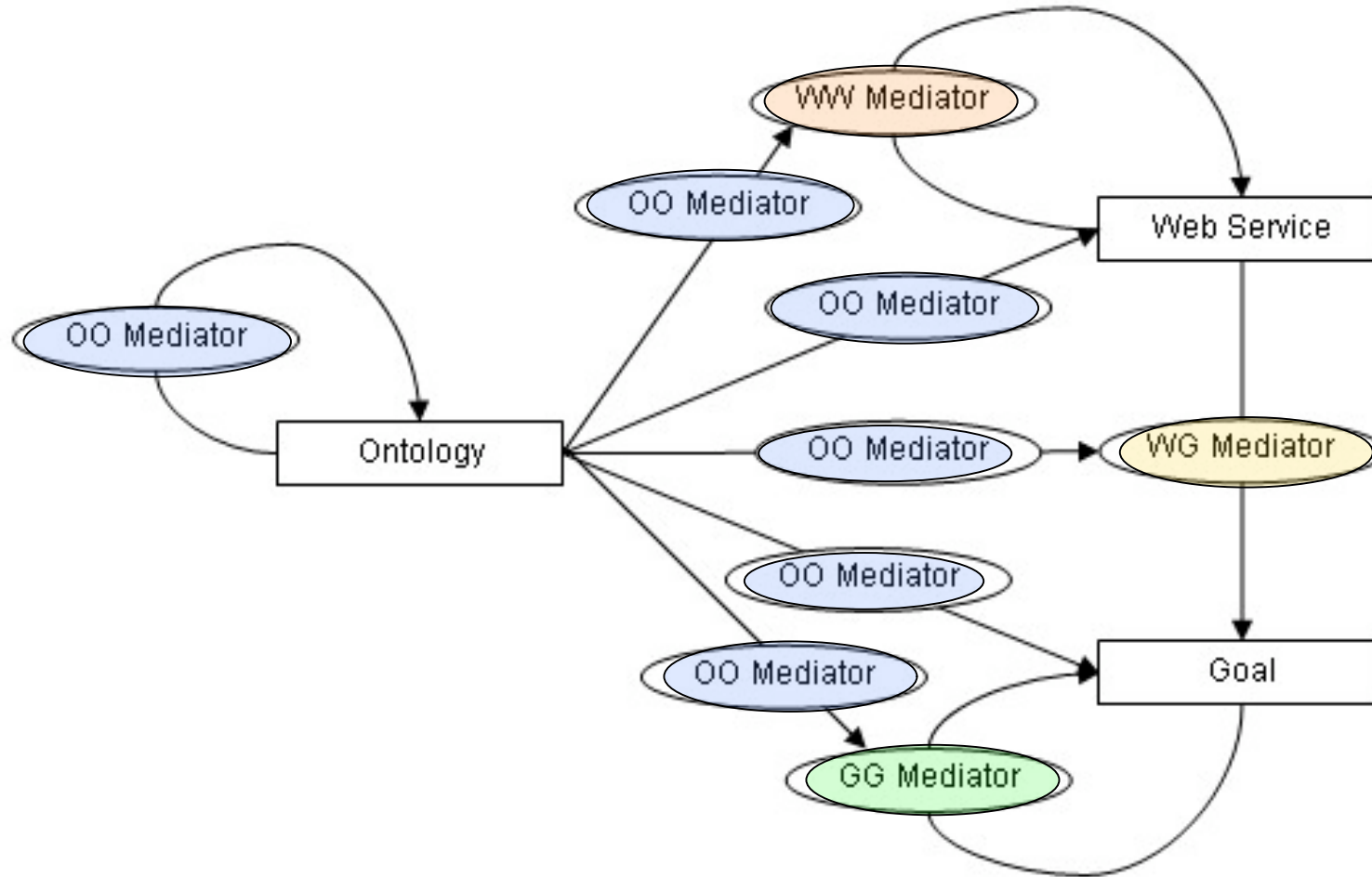
- For handling heterogeneity

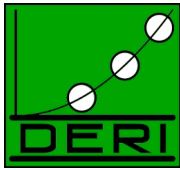


- Mediator Types: OO, GG, WG, WW



# Mediator Usage



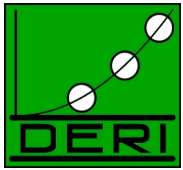


# Example ooMediator:

ooMediator for importing the OWL Person Ontology into the Trip Reservation Ontology

```
namespace{ "http://example.org/mediators#",
  dc _ "http://purl.org/dc/elements/1.1" ,
  wsml _ "http://www.wsmo.org/wsml-syntax#"
}
ooMediator _ "http://example.org/owlPersonMediator.wsml"
nonFunctionalProperties
  dc#title hasValue "OO Mediator importing the OWL Person ontology to WSML"
  dc#creator hasValue _ "http://example.org/foaf#deri"
  dc#description hasValue "Mediator to import an OWL person ontology into a WSML
    trip reservation ontology"
  dc#publisher hasValue _ "http://example.org/foaf#deri"
  dc#contributor hasValue _ "http://example.org/foaf#ausen"
  dc#identifier hasValue _ "http://example.org/owlPersonMediator.wsml"
  dc#language hasValue "en-us"
  dc#relation hasValue { _ "http://daml.umbc.edu/ontologies/ittalks/person/" ,
    _ "http://example.org/tripReservationOntology" }
  dc#rights hasValue _ "http://www.deri.org/privacy.html"
  wsml#version hasValue "$Revision: 1.14 $"
endNonFunctionalProperties
source _ "http://daml.umbc.edu/ontologies/ittalks/person/"
target _ "http://example.org/tripReservationOntology"
usesService _ "http://example.org/OWL2WSML"
```



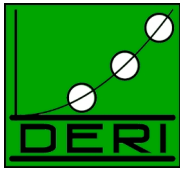


# Service Grounding – WSMO

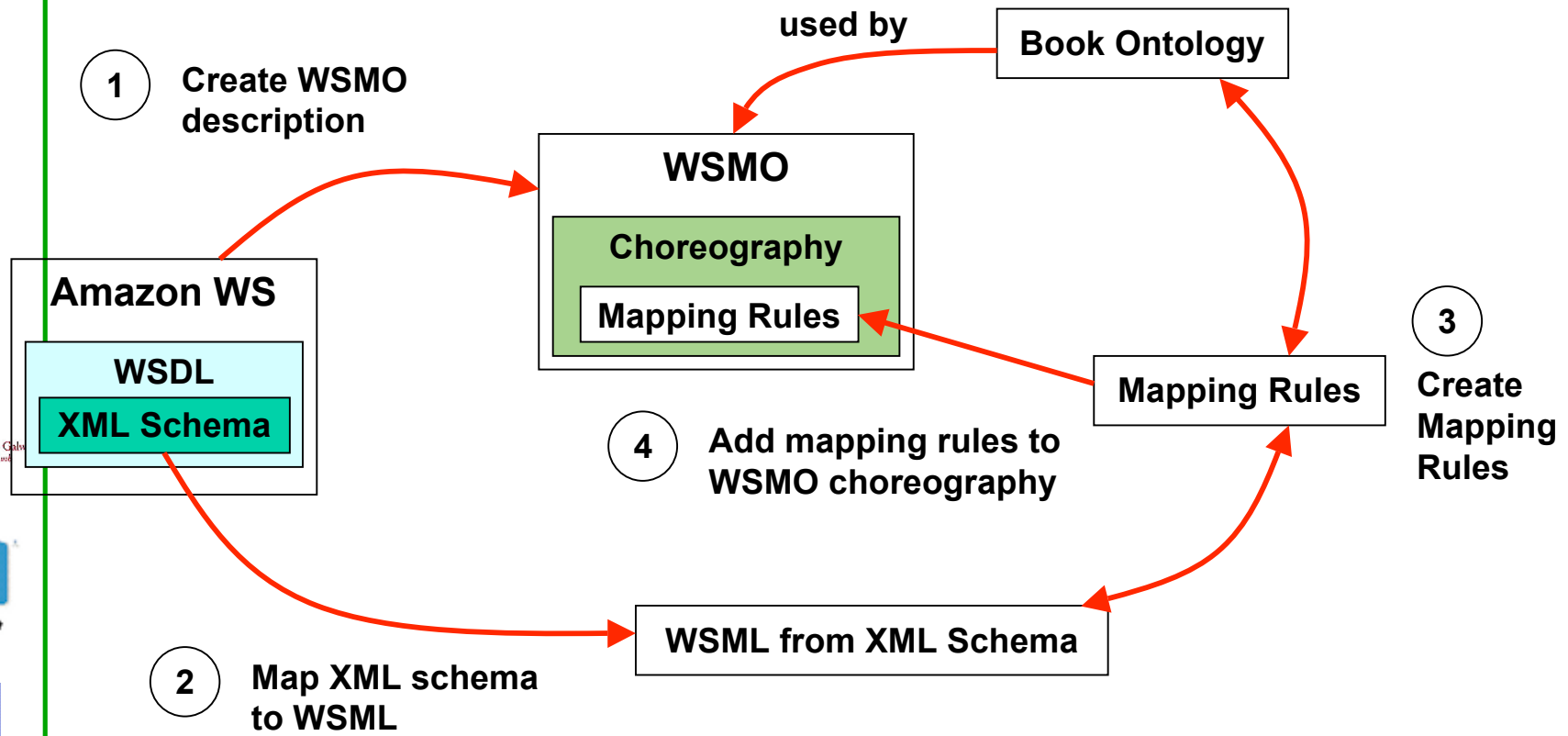
Currently a placeholder in WSMO, mainly investigated by WSMX group (execution environment):

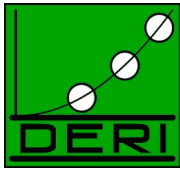
- Deal with existing WSDL services or other grounding technologies:
  - Map from XML Schema used in WSDL to WSML
  - Use existing tools to mediate from WSML to WSML
- Also investigating
  - Using XSLT to map from XML-S of WSDL directly to WSML/XML of ontology used by WSMO description
- Ultimate aim to have Semantic description of interface grounding in the Choreography





# Service Grounding – WSMO





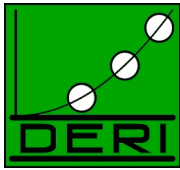
# WSMO Perspective

WSMO provides a **conceptual model** for Web Services and related aspects

- WSMO separates the different **language specifications layers** (MOF style)
  - Language for defining WSMO is the meta – meta - model in MOF
  - WSMO and WSML are the meta - models in MOF
  - Actual goals, web services, etc. are the model layer in MOF
  - Actual data described by ontologies and exchanged is the information layer in MOF
- Stress on **solving the integration problem**
  - Mediation as a key element
- Languages to cover wide range of scenarios and improve **interoperability**
- Relation to industry **WS standards**
- All the way from conceptual modelling to usable **implementation (WSML, WSMX)**
- Language: **WSML: human radable syntax, XML exchange syntax, RDF/XML exchange syntax under consideration**



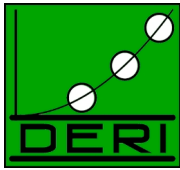




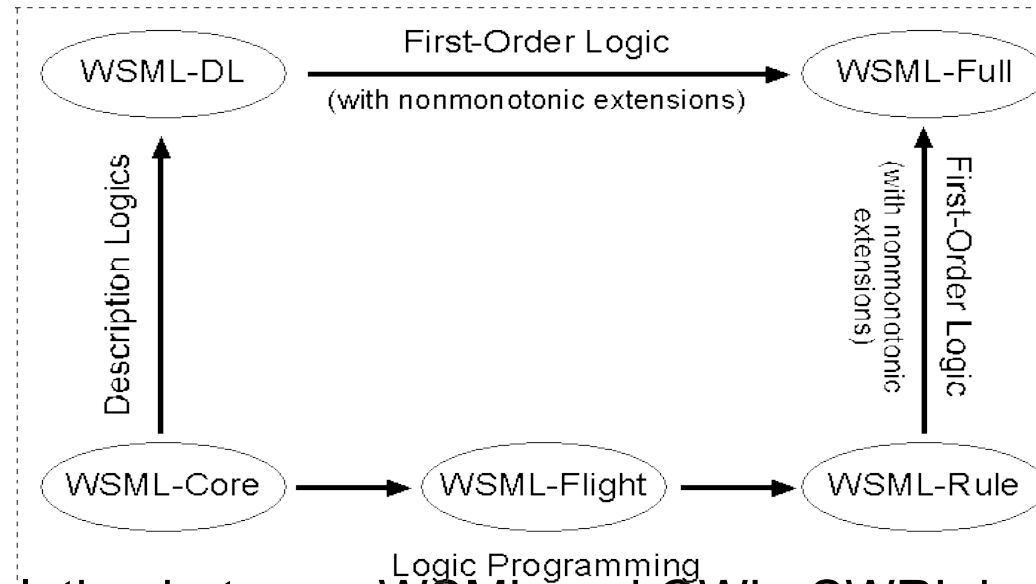
# Semantic Representation

- OWL-S and WSMO adopt a similar view on the need of ontologies and explicit semantics but they rely on different logics
  - OWL-S is based on OWL/SWRL
    - OWL represent taxonomical knowledge
    - SWRL provides inference rules
  - WSMO is based on WSML a family of languages with a common basis for compatibility and extensions in the direction of Description Logics and Logic Programming. WSML is a fully-fledged ontology language.



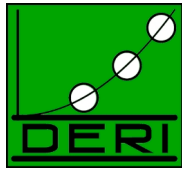


# WSML vs OWL



- The relation between WSML and OWL+SWRL is still to be completely worked out:
  - WSML-Core is a subset of OWL Lite ( $DL \cap Datalog$ )
  - WSML-DL is equivalent to OWL DL
  - WSML-Flight (refers to "F-Logic" and "Light" ;- ) and extends to the LP variant of F-Logic)but for other languages the relation is still unknown.





# Relation to Web Services Technology

	OWL-S	WSMO	Web Services Infrastructure
<b>Discovery</b> <i>What it does</i>	Profile	Web Services (capability)	<i>UDDI API</i>
<b>Choreography</b> <i>How is done</i>	Process Model	Orchestration + choreography	<i>BPEL4WS</i>
<b>Invocation</b> <i>How to invoke</i>	Grounding+ WSDL/SOAP	Grounding	<i>WSDL/SOAP</i>

- OWL-S and WSMO map to UDDI API adding semantic annotation
- OWL-S and WSMO share a default WSDL/SOAP Grounding
- BPEL4WS could be mapped into WSMO orchestration and choreography
- Mapping still unclear at the level of choreography/orchestration
  - In OWL-S, multi-party interaction is obtained through automatic composition and invocation of multiple parties
  - BPEL allows hardcoded representation of many Web services in the same specification.
  - Trade-off: OWL-S support substitution of Web services at run time, such substitution is virtually impossible in BPEL.

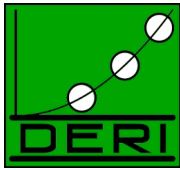




# Perspective on Security and Policies

- WSMO distinguishes capabilities, constraints and preferences on both sides [Arroyo et al., 2004]
  - Functional and non-functional
  - Extensions to WSMO required
  - Policies at WSDL level?
  - Must be ensured at execution time
    - Extend WSDL (and others) to include policies and control execution
- Experiments with the representation of policies in WSMO using Peertrust [Lara et al., 2004]
  - Different scope to WS-Policy (trust negotiation)
  - Link to WS-Policy feasible

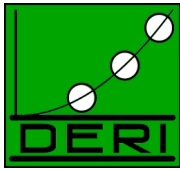




# Conclusion: How WSMO Addresses WS problems

- **Discovery**
  - Provide formal representation of capabilities and goal
  - Conceptual model for service discovery
  - Different approaches to web service discovery
- **Composition**
  - Provide formal representation of capabilities and choreographies
- **Invocation**
  - Support any type of WS invocation mechanism
  - Clear separation between WS description and implementation
- **Mediation and Interoperation**
  - Mediators as a key conceptual element
  - Mediation mechanism not dictated
  - (Multiple) formal choreographies + mediation enable interoperation
- **Guaranteeing Security and Policies**
  - No explicit policy and security specification yet
  - Proposed solution will interoperate with WS standards
- The solutions are envisioned maintaining a strong relation with existing WS standards

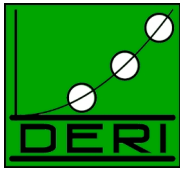




# Related Works:

- METOR-S: extension of WSDL to add ontological concepts to WSDL.
- SWSL: W3C submission under progress, probably overlaps with OWL-S. Semantic Web Service Language... overlap of people ;-)
- Diverse WS Standard proposals, WS-I, WS-Policy, etc.
- WSMO W3C submission also pending!
- W3C workshop on Frameworks for SWS:  
June 9/10, Innsbruck!!!  
<http://www.deri.at/events/swsw/index.html>



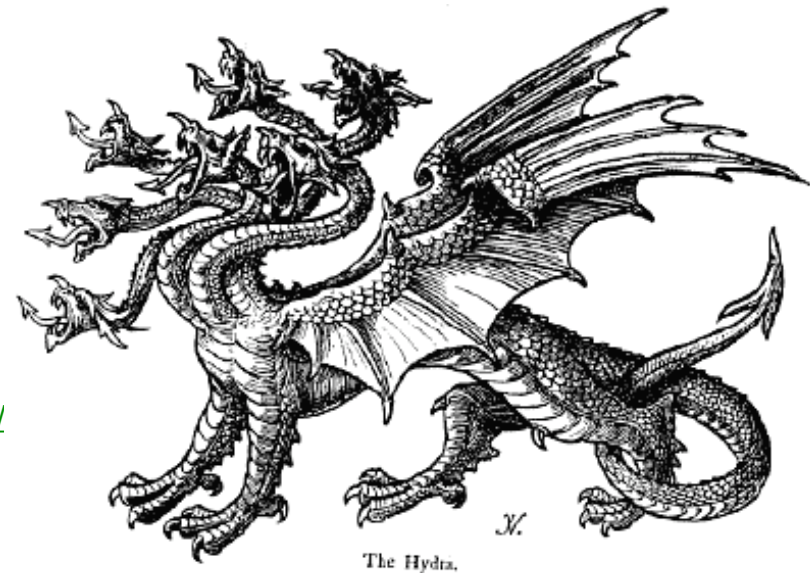


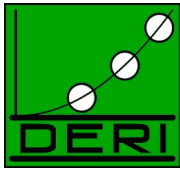
# Open Issues:

- Formal semantics of WSMO Interfaces/OWL-S process model
- Formal semantics of the capability of services: OWL-S IOPRs, WSMO Capabilities
- Protocol Mediation
- Grounding... in my opinion not completely solved, neither in WSMO nor OWL-S
  
- Semantics/Layering and Extensions of Ontology Languages: Local closed world assumption, etc.
  
- Preferences in Goals
- ...



- We are working on it ;-)
- Many challenges!
- Collaboration welcome!
  - WSMO – <http://www.wsmo.org>
  - WSML – <http://www.wsmo.org/wsml>
  - WSMX – <http://www.wsmx.org>
  - Working drafts page – <http://www.wsmo.org/>





END

Questions? Discussion welcome!

